



LXXIX

HERO

You

Draw a card from a tarot deck.

This card is your hero.

Your friend

Draws a card from a tarot deck.

It is an encounter (creature, person, situation, quest etc) the hero must overcome.

Then

If the hero card's number is higher than the encounter card, describe how the hero succeeds.

If the hero card's number is lower than the encounter card, describe how the Hero fails.

Or

Draw another card.

It is an helpful card for the hero.

If the helpful card's number is higher than the encounter card, describe how the hero succeeds and reduce his number by 1.

If the helpful card's number is lower than the encounter card, describe how the hero fails and increase his number by 1.

If the number on the hero card is 0 – you lose.

If the tarot deck becomes empty – you win.

Then, change roles with your friend.